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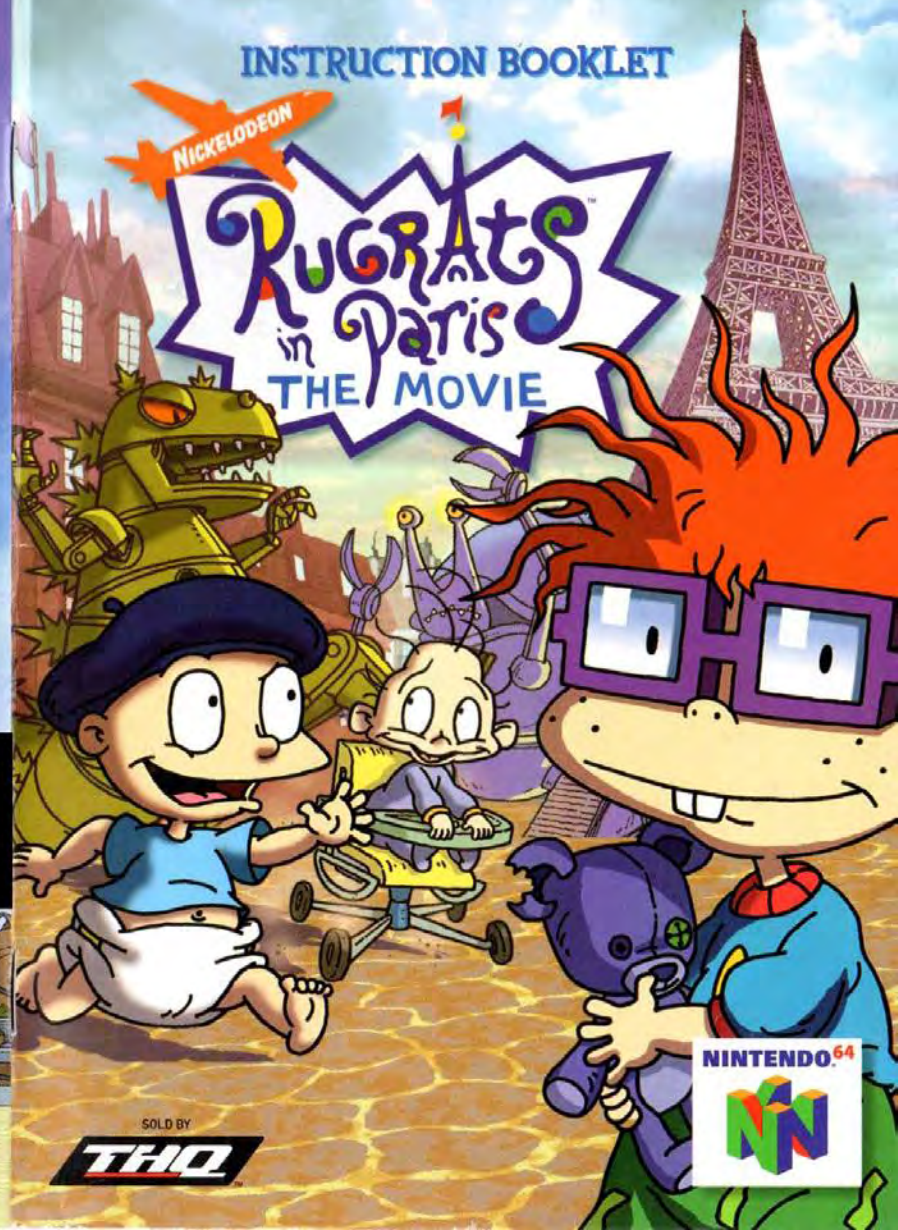


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INSTRUCTION BOOKLET



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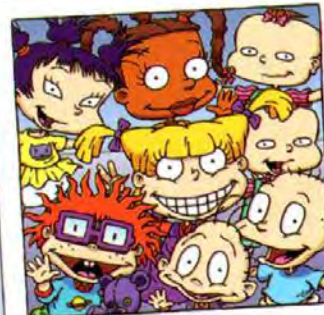


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CONTROL STICK FUNCTION

The Nintendo 64 Controller contains a Control Stick which uses an analog system to read the angles and directions of its movement. This allows precision control that is not possible using the conventional Control Pad.



When turning the Control Deck Power ON, do not move the Control Stick from its neutral position on the controller.

If the Control Stick is held at an angled position (as shown in the top picture, left) when the power is turned on, this position will be set as neutral. This will cause games using the Control Stick to operate incorrectly.

To reset the neutral position once the game has started, let go of the Control Stick so it can return to its center position (as shown in the bottom picture, left), then press START while holding down the L and R Buttons.

The Control Stick is a precision instrument; make sure not to spill liquids or place any foreign objects into it. If you need assistance, contact Nintendo consumer Assistance at 1-800-255-3700 or your nearest Nintendo Authorized Repair CenterSM.

HOLDING THE NINTENDO 64 CONTROLLER

We recommend that you use the hand positions shown at right. By holding the controller like this, you can operate the Control Stick freely with your

left thumb. Using your right thumb, you can easily access the A, B and C Buttons. Place your left index finger on the controller where it feels comfortable, but not in a position where you might accidentally press the Z Button on the back of your controller.



Warning: Never insert or remove a Game Pak[®] when the power is on!

1. Make sure the power is OFF on your N64[®].

2. Insert the Game Pak into the slot on your N64. Press firmly to lock the Game Pak into place.

3. Confirm that a controller is connected.

RUGRATS IN PARIS is a 1-to-4 player game. Controller Sockets 1 through 4 correspond to players 1 through 4 respectively. Please connect controllers to the correct socket for each player.

4. Turn the POWER switch ON. (Do not touch the Control Stick while powering-on.) Game data is loaded automatically when a Controller Pak[®] is connected to the 1P Controller.

5. At the Title screen, press START when prompted to begin the game.

Note: To save games, insert the N64 Controller Pak into the controller before starting play.

SAVING AND LOADING

While saving onto your Game Pak, do not turn off your Nintendo 64, remove the Game Pak or disconnect the controller. To play a previously saved game, insert the RUGRATS IN PARIS Game Pak into your Nintendo 64 and choose LOAD.



"PARSLEY VOO-FRANCY?"

The Rugrats are going to Paris! Join Tommy, Chuckie, Phil, Lil, Angelica, and Kimi on their journey through EUROREPTARLAND as they try to earn enough Prize Tickets for the Reptar Helmet.



Along the way, the Rugrats go "Ooo!" in Ooey Gooey World, go bump in Reptar's Bumper Cars, and toss their cookies in the Princess Pagoda.

Can you help the Rugrats earn enough Tickets for the Robotic Reptar Helmet and defeat Robosnail?



CONTROLS



BUTTON	ACTION
Control Pad	Move character
Control Stick	Move character/Aim
A Button	Make selection Throw cookie Hit golf ball Speed up
B Button	Reverse Back away from ball in golf
C Button	Shoot Pucks Change view in golf
Z Button	Open Prize menu View score in golf
START	Pause game Pause, Save or Quit a level

MAIN MENU

You can start a new game (single player or multiplayer), load a previously saved game, and set game options from the Main Menu. Press the Control Pad/Control Stick $\uparrow/\downarrow$ to select a menu option and then press the A Button to confirm.



NEW GAME

Select this option to start a new game from the main entrance of EUROREPTARLAND.



SINGLE PLAYER ADVENTURE MODE

To play a 1 Player game, highlight the number "1" on the screen.



MULTIPLAYER GAME

You can play against 1-3 of your friends (up to 4 players total) in RUGRATS IN PARIS. Highlight the number of people who will play and press the A Button. On the next menu, select a Rugrat as your character and press the A Button.



The computer will select four activities in EUROREPTARLAND. Players take turns playing the selected levels. (In Golf Park, players will take turns playing each hole.) The player who earns the most Tickets wins the game. Each player must have his or her own controller connected to the N64®.



Note: Chuckie Chan, Spy Scope, and Paris Puzzle levels are excluded from Multiplayer Mode.

LOAD GAME/SAVE GAME

To load a previously saved game from your Controller Pak, highlight **LOAD GAME** and press the A Button.



During gameplay, press **START** to display the Save menu. Highlight **SAVE GAME** and press the A Button to save your game.

You can save the game any time you are running around EUROREPTARLAND. You cannot save a game during an activity.



OPTIONS

Select **OPTIONS** from the Main Menu to change game settings. Move the Control Pad/Control Stick **↑/↓** to highlight an option and **←/→** to adjust the setting. Press **START** to exit.



- **Sound** Adjust the sound effects volume.
- **Music** Adjust the music volume.
- **Difficulty** Increase or decrease the difficulty setting.



MAIN ENTRANCE

PRIZE CENTER

The Prize Center is located near the park entrance. After you have earned some Red and/or Gold Tickets, you can trade them for prizes. Prizes come in handy in other areas of the park, so be sure to collect them all.



To use the Prize Center:

- Use the Control Pad/Control Stick to highlight a prize.
- Press the **A** Button to confirm the prize you want.
- The number of Prize Tickets you have will be displayed on the top of the screen.



BASEBALL TOSS

Ah, Paris in the afternoon. What better way to celebrate this event than to throw baseballs at those big red targets?

Throw a baseball at the targets as they go across the screen.



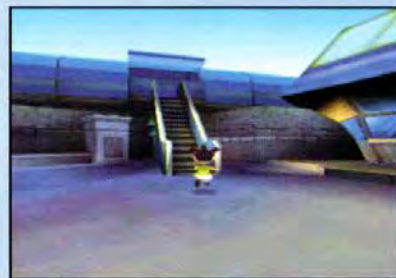
To play Baseball Toss:

- Use the Control Pad/Control Stick to move the target.
- Press the A Button to toss the baseball.



MONORAIL

Zoom! The monorail takes you to different parts of EUROREPTARLAND. Find the blue escalator to ride the monorail.



To ride the Monorail:

- Go up the moving stairs to hop aboard.
- A map of EUROREPTARLAND will appear on the screen. Use the Control Pad/Control Stick to select the area of EUROREPTARLAND you would like to visit.
- Press the A Button to zip to that place.

START THE MUSIC

The sound of music can be heard in the Ooey Cave! Use your specially equipped Ooey car to start the music. Have your car tap the Ooey Goocy creatures so they start playing the music. Get all of the creatures to play at the same time to win.

*To play Ooey Cave:*

- Use the Control Pad/Control Stick to steer the Ooey car.
- Press the A Button to go forward.
- Press the B Button to go in reverse.
- Tap the Ooey Goocy critters to hear them play music.



OOEY COLLECTION

Pop all of the balloons in the Ooey Cave before time runs out.

*To play Ooey Collection:*

- Use the Control Pad/Control Stick to steer the Ooey car.
- Press the A Button to go forward.
- Press the B Button to go in reverse.
- Pop all of the balloons before time runs out.



REPTAR BUMPER CARS

The Rugrats are going bump in Reptar's Bumper Cars! There are three different bumper car games. Pay attention to the instructions on screen before beginning each round so you'll know what to do.

*To play Reptar Bumper Cars:*

- Use the Control Pad/Control Stick to steer the bumper car.
- Press the A Button to go forward.
- Press the B Button to go backwards.
- Run into boxes to get more balloons.
- Bump into other Rugrats to get their balloons.
- Don't get bumped or you will lose your balloons!
- If your baby has the most balloons when time runs out, you will receive a Gold Ticket.

*To play Reptar Bumper Hockey:*

- Press the A Button to go forward.
- Press the B Button to go backward.
- Bump the puck with your car to make the puck go into the opponent's goal.
- Getting bumped will cause balloons to be lost from your bumper car. The player that collects the balloon will gain a point. The player that loses the balloon will lose a point.

*To play Reptar Bumper Tag:*

- Press the A Button to go forward.
- Press the B Button to go backward.
- Use the C Button to shoot the pucks.
- Knock all of the opponents out at the same time. If an opponent collects a balloon after being knocked out, he will revive.
- Bop each opponent with the puck 3 times before time runs out to win the round. Be careful, if an opponent collects a balloon, you will have to bop him again.

CHUCKIE CHAN

Chuckie is going to practice karate in his very own dojo! Try to break as many boards as possible – but don't let them bump into you.



To play Chuckie Chan:

- Use the Control Pad/Control Stick to move Chuckie around the dojo.
- Press the A Button to do a Backflip Kick.
- Press the B Button to do a Jump Kick.
- Press the Control Pad and the A Button at the same time for a Cartwheel Kick.
- Press the Control Pad and the B Button for a Helicopter Kick.
- Stay alert. After Chuckie breaks all of the boards into small pieces, they will combine into Boardmen. Make sure to break the Boardmen before they touch Chuckie.



TOSS YOUR COOKIES

Uh-oh! It looks like the Ninja Security guards are looking for the Rugrats. The only way to stop them – cookies! Throw the cookies at the Ninjas as they dart across the screen.



To play Toss Your Cookies:

- Use the Control Pad/Control Stick to move the target.
- Press the A Button to toss the cookie.

WHACK-A-NINJA

Bonk the mechanical Ninjas with your bopper before they hide back inside the machine. Try and keep up with the Ninjas to win Prize Tickets!



To play Whack-a-Ninja:

- Press the ▲ C Button to bop the top hole.
- Press the ► C Button to bop the right hole.
- Press the ◄ C Button to bop the left hole.
- Press the ▼ C Button to bop the bottom hole.
- The Silver Robosnail is worth more points than the Ninjas.
- Try not to bop the dummi bears!

It's time for some mini golf... EUROREPTARLAND style! Play nine holes of mini golf in different areas of EUROREPTARLAND and Paris. Explore the different golf holes for some Red Tickets.



To play mini golf:

- Walk up to the ball.
- Use the Control Pad/Control Stick to aim.
- Watch the strength meter on screen. When the meter is full, press the A Button to swing.
- The higher up the meter moves, the stronger your swing will be.
- Press the Z Button to view the score card.
- Press the B Button to back away from the ball.
- Press the C Button to get a better view of the golf ball.



RED TICKETS

Along your journey through EUROREPTARLAND, you will encounter Red Tickets. Collect as many of them as possible. You will also earn Tickets by participating in the activities that EUROREPTARLAND has to offer.

**GOLD TICKETS**

These are almost as pretty as Angelica! Earn Gold Tickets so you can claim the Robotic Reptar Helmet as your prize! Gold Tickets are not easy to earn. Make sure you look for other Rugrats. They might want to trade you Gold Tickets for other items from the Prize Center.

**MONORAIL**

Zoom! Follow the Monorail signs to the Monorail Station.

**MAP COMPUTER**

Walk up to the Map Computer and press the A Button. You will then see a map of the area you are in: the little red X shows your current position. Gold Tickets will appear on the map, showing you where to go to earn Tickets.

**HELP COMPUTER**

Walk up to the Help Computer and press the A Button if you need some help. You will see the Nintendo 64 controller displayed with an explanation of the controls for the activity that you are standing near.



PRIZE CENTER ITEMS

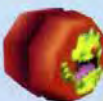
GREEN, RED, YELLOW AND BLUE PUZZLE PIECES

Earn enough Tickets to get all the puzzle pieces. In different sections of EUROREPTARLAND you will see puzzle pieces on the ground. If you have the puzzle piece that matches the one you're standing on, press the Z Button to select the puzzle piece from your inventory. When you select the correct puzzle piece, you're in for a surprise - Reptar style!



REPTAR YO-YO

Maybe one of the other Rugrats will trade you some Tickets for this item.



FROG

Ribbit! Sometimes frogs take you to secret places where you will find a bonus game.



REPTAR DOLL

Roarr! I am Reptar! Use this doll to trade with other Rugrats.



REPTAR CONTROL HELMET

The biggest and bestest prize of them all. I think it controls the big Robotic Reptar.



REPTAR PENCIL

Hmmm. Maybe you can write your name with this. If not, maybe you can trade it.



REPTAR BASKETBALL

Reptar has his very own basketball league! Well maybe not. But, maybe one of the other Rugrats will trade you some Tickets for this Officially Licensed Ball of the RBA (Reptar Basketball Association).



SPY SCOPE

Use the Spy Scope to see what's going on in EUROREPTARLAND. Whenever you see the Spy Scope icon, stand on it and press the A Button to activate it.



REPTAR MUG

Maybe you can use this for milk and cookies. One of the Rugrats in EUROREPTARLAND will trade you an item for this Reptar souvenir.



MAIN GATE

Prize Center
Baseball Toss
Green Puzzle Piece
Spy Scope

**REPTAR ISLAND**

Bumper Car Rides/Games
Bowcano
Blue Puzzle Piece

**PRINCESS TEMPLE**

Cookie Toss
Chuckie Chan
Lick 'em Stick 'em
Whack-a-Ninja

**GOLF WORLD**

Mini Golf
Yellow Puzzle Piece
Reptar

**OOEY GOOEY WORLD**

Ooey Gooley Rides
Red Puzzle Piece

**CONTROLLER PAK**

RUGRATS IN PARIS N64 is compatible with the Controller Pak accessory. Before using the Controller Pak, read its instruction booklet carefully. RUGRATS IN PARIS N64 supports "hot" insertion of the Controller Pak accessory; the game will search for empty controller accessory slots and will prompt you if it finds any. If you wish to insert the Controller Pak at any other time, please turn the Control Deck OFF before doing so.





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